

DAYENU

The Cards

There are three series:

1. Chad Gadya
2. The Ten Plagues
3. Who Knows One?

Placing a card on a card identical to it earns you three walnuts.

Placing the next or the previous card in the series, earns you two walnuts.

Any other card from the same series does not earn you any walnuts.

The following cards earn you walnuts according to what is written on the card:

- The Fours Sons Cards: Wicked son, Smart son, Simple son and the son who does not know how to ask
- Pesach
- Matzah

The following cards earn or cost you walnuts at the final count (can not be played during the game):

- Bitter Herbs: Pay three walnuts to the bank at the end of the game.
- Afikomen: Get three walnuts from the bank at the end of the game.
- Eliyahu: Take two walnuts from any player that you choose at the end of the game.

The Four Questions Cards:

When you play one of these cards it enables you to trade cards with any player that you choose. You give 1-4 cards (according to what is written on the card) to that person, and choose from their hand the same number of replacement cards, without seeing which cards you choose. This is the only way you can get rid of your Bitter Herbs cards.

Dayenu Cards

Dayenu cards change the series being played. When a Dayenu card is played, the same player places a series card on it, then takes two cards from the central pile.

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Playing the Game

- Shuffle the cards and deal 8 cards, face-down, to each player (players must always have 8 cards in their hands at the end of each turn).
- Put the remainder of the deck in the center as a draw pile.
- The first player places a series card, face-up, next to the draw pile, and takes a new card from the draw pile.
- Each player in his turn (going clockwise) places a card from the same series, or an action card, on top of the previous card. Players collect walnuts according to the cards they have played, and draw cards from the draw pile at the end of their turn, to ensure that they always have 8 cards in their hands.
- Action cards can be played instead of series cards. The series that was being played before the action card was placed is continued.
- A series is changed only when a Dayenu card is placed.
- Players must play a card on their turn, even if it is not in their favor. A player passes only if he does not have a playable card.
- The players should be able to see each other's walnuts at all times.
- When the draw pile is finished, the game continues to be played until nobody can play another card.
- At the end of the game, the players reveal their remaining cards. They then get or pay walnuts, as their cards specify. The player with the most walnuts wins!

Note:

If there are only two players, two Bitter Herbs cards should be removed from the deck before the start of the game.